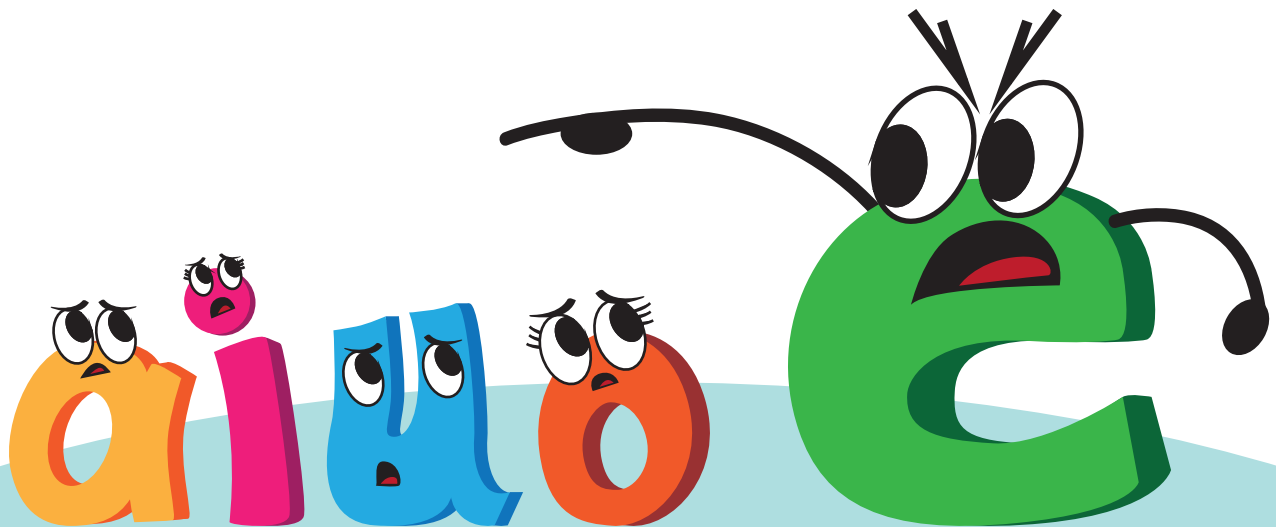


BOSSY 'E'

Activity Pack



Common Core Curriculum

Phonics and Word Recognition

RF.1.3 - Know and apply grade-level phonics and word analysis skills in decoding words.

RF.1.3.C - Know final -e for representing long vowel sounds.

Ontario Curriculum

Reading Familiar Words

Automatically read and understand some high-frequency words and words of personal interest or significance in a variety of reading contexts

Spelling Unfamiliar Words

Spell unfamiliar words using a variety of strategies that involve understanding sound-symbol relationships, word structures, word meanings, and generalizations about spelling.





Contents and How to Use Them



Memory Match

This activity allows students to practice decoding Bossy E words. Students match decoded words with the corresponding pictures. Print and cut out the sets of word and picture cards for individual students or small groups. Students will use these cards to play a memory match game either by themselves or with a partner.

Word Frames

This activity allows students to practice segmenting words into individual sounds in order to spell Bossy E words. Students write the Bossy E word that matches an image in the word frame provided. Print out a set of word frame cards for each student, or for pairs or small groups of students to share. Word frame cards can be laminated for durability and/or repeated use in a learning center and allow students to use dry-erase markers to write in the missing letters.

Word Ladders

This activity allows students to practice spelling Bossy E words by manipulating a letter in the previous word to create a new word. Clues are given to determine which letter in a given word will be changed to create a new Bossy E word. Students use the clues to fill in the blanks and create all new words.

Fill-In Fun

This activity allows students to practice reading and writing Bossy E words. Students will use context clues from sentences containing decodable words and Dolch words to determine which word fits into each sentence.

Word Search

This activity allows students to practice reading Bossy E words. Students will search for the words from the word bank in the puzzle, which are scattered backwards and forwards, either horizontally, vertically, or diagonally.

Four-In-A-Row

This two-player game allows students to discriminate between different long vowel sounds in Bossy E words. For this game, players need a printout of the game board, two sets of different colored place holder objects (e.g., red and blue beads, blocks, etc.) and one die. The object is for one player to mark 4 spaces in a row, diagonally, vertically, or horizontally. Students take turns rolling the die. Each number on the die represents a different action or Bossy E with long vowel. If players roll a long vowel number (2, 3, 5 or 6), they find an image containing that long vowel and mark it with one of their tokens: 2 = Long A, 3 = Long I, 5 = Long O and 6 = Long U. Players miss a turn if they roll a 1. Players roll again if they roll a 4.





Contents and How to Use Them



Make it a Bossy E Word

This activity allows students to manipulate CVC words to determine whether adding a “Bossy E” and thereby changing the short vowel to a long vowel creates a real CVCE word or not. Students take turns pulling CVC word cards, and place them on the mat that has an outline for the cards with a “Bossy E” that follows the CVC word. Students must read the CVC word, and then read the new CVCE with the “Bossy E.” If they created a real word, they write it down on their score card. If they didn’t create a real word, their turn is over. The student who fills up the score card with the most real CVCE words first wins the round.

Read/Spell Board Game

This is a fun culminating game where students will consolidate their knowledge of Bossy E words through reading and spelling. Print out the game board and the “Spell” and “Read” game cards. To differentiate the cards, print each set on different colored paper. Students play in partners or small groups, and take turns rolling the die and moving an object/game piece the number rolled. When a player gets to a space that says “Read”, the player picks up a “Read” card and reads the word that is on that card. If the word is read correctly, the card is kept and the turn is over. If not, the card is returned to the bottom of the deck and the turn is over. If a player lands on a space that says “Spell”, he/she will pick up a “Spell” card and spell the word that corresponds to the picture on the card. Similarly, if the word is spelled correctly, the player keeps the card, whereas if it is spelled incorrectly, it is returned to the deck. An answer page is provided and can be glued or stapled into a file folder so that answers can be checked. The game is over when the first player gets to the “Finish” space. He/she receives an additional 5 points. To determine the winner, players count the number of cards in their hands at 1 point per card. The player with the most points wins.



rake

cape

vase

tape

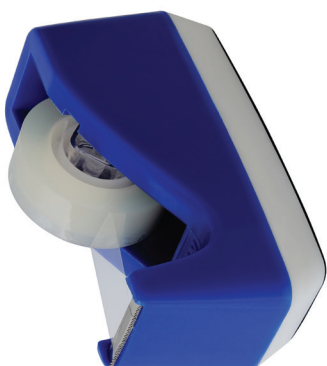
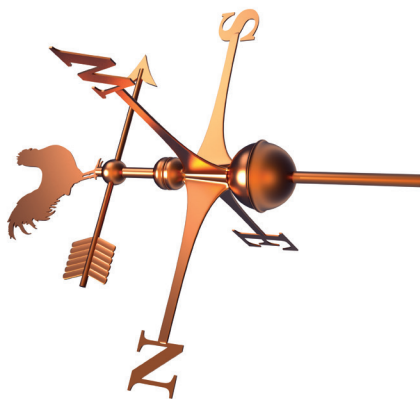
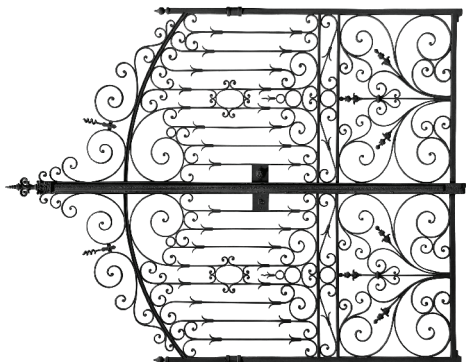
wave

gate

cane

cake

vane



pile

bike

dime

pine

hike

time

kite

file

white



hose

note

tube

rope

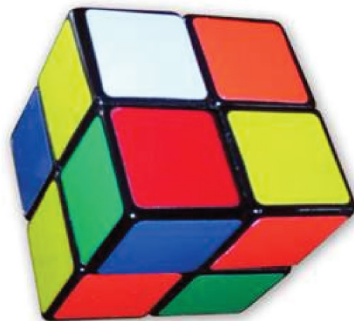
hole

robe

rose

bone

cube

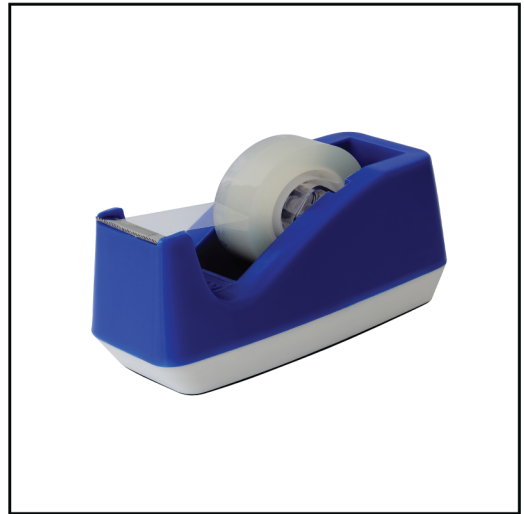


Word Frames

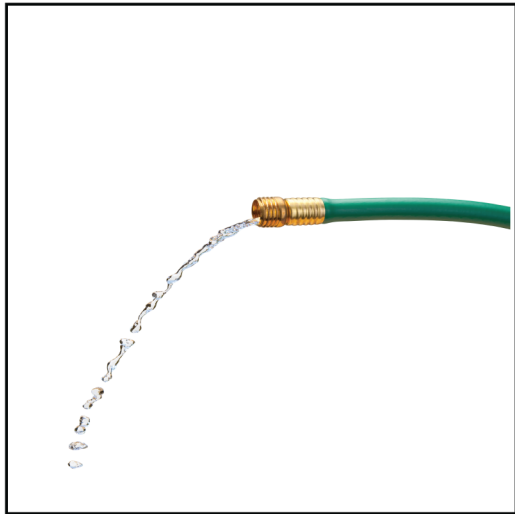








Word Frames



Word Frames



Word Frames



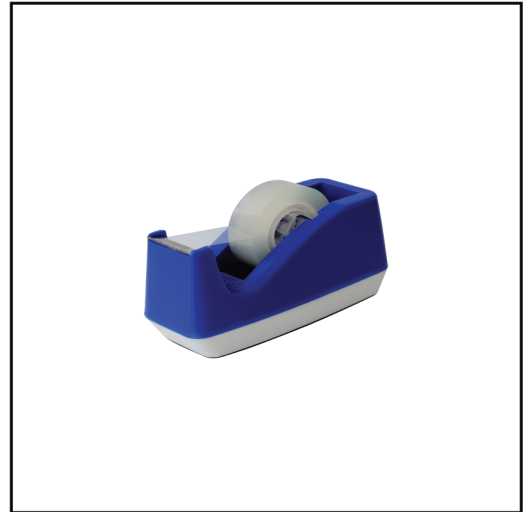
r a k e



c a k e



c a n e



t a p e



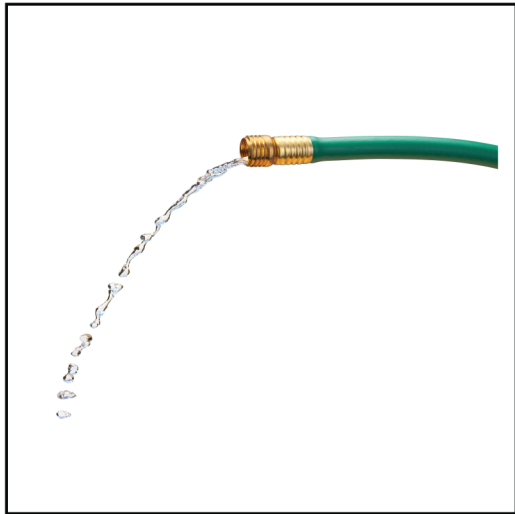
Word Frames



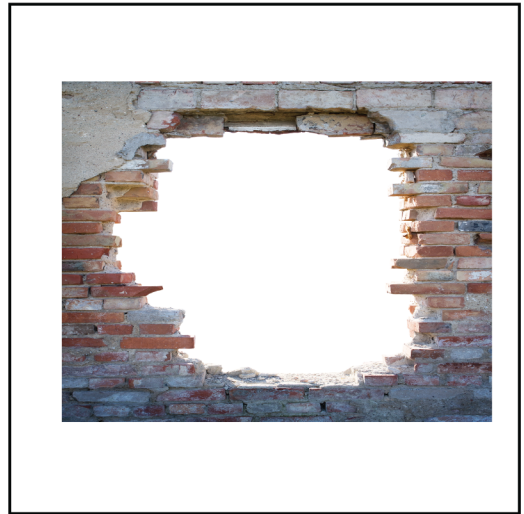
r o b e



r o p e



h o s e



h o l e



Word Frames



f _ i _ l _ e



b _ i _ k _ e



t _ i _ m _ e



d _ i _ m _ e



Name: _____

Climb The Tree

Start at the bottom. Solve the clues and write the new word by changing one letter from the word below it.

A bug can give
you a _____.

A little less than
LOVE is _____.

What do you do
in the fall?

You b _ _ _
in an oven.

What can you
fly in the air?

You can ride
a _____.

Where can you
go fishing?

What do you
eat on your
birthday?



Climb The Tree

ANSWERS

A bug can give
you a _____.

k i t e

What can you
fly in the air?

b i t e

You can ride
a _____.

b i k e

A little less than
LOVE is _____.

l i k e

Where can you
go fishing?

l a k e

What do you do
in the fall?

r a k e

What do you
eat on your
birthday?

c a k e

You b _ _ _
in an oven.

b a k e



Name: _____

Climb The Tree

Start at the bottom. Solve the clues and write the new word by changing one letter from the word below it.

The sick girl
looked _____.

A word for
STORY is _____.

The twins look
the _____.

Let's play a
g _ _ _ .

Turn the _____
in the book.

A boy is
_____.

The store had
a _____.

What's your
_____?



Climb The Tree

ANSWERS

The sick girl
looked _____.

p a g e

Turn the _____
in the book.

p a l e

A boy is
_____.

A word for
STORY is _____.

m a l e

t a l e

The store had
a _____.

The twins look
the _____.

s a l e

s a m e

Let's play a
g _ _ _ _ .

n a m e

g a m e

What's your
_____?

Name: _____

Fill-In Fun

Fill in the blanks using the Bossy E words below.

rake mane tape cape game
lake cake cave cane name

1. Dad will _____ the grass.
2. I'm Sam. What's your _____?
3. The man with a limp had a _____.
4. The bats lived in a _____.
5. Superman wore a _____.
6. I will _____ the box shut.
7. We will swim in the _____.
8. I love to eat birthday _____.
9. The lion had a big _____.
10. The soccer _____ was fun.





Fill-In Fun

ANSWERS

rake mane tape cape game
lake cake cave cane name

1. Dad will rake the grass.
2. I'm Sam. What's your name?
3. The man with a limp had a cane.
4. The bats lived in a cave.
5. Superman wore a cape.
6. I will tape the box shut.
7. We will swim in the lake.
8. I love to eat birthday cake.
9. The lion had a big mane.
10. The soccer game was fun.





Name: _____

Fill-In Fun

Fill in the blanks using the Bossy E words below.

fire	dive	dime	side	bike
kite	five	pipe	time	like

1. It is _____ for bed.
2. I will fly my _____.
3. My hand has _____ fingers.
4. I will buy gum with a _____.
5. I _____ my best friend.
6. The _____ is for hot water.
7. She will _____ into the lake.
8. I sleep on one _____ of the bed.
9. The _____ was hot.
10. The _____ has a bell.





Fill-In Fun

ANSWERS

fire	dive	dime	side	bike
kite	five	pipe	time	like

1. It is time for bed.
2. I will fly my kite .
3. My hand has five fingers.
4. I will buy gum with a dime .
5. I like my best friend.
6. The pipe is for hot water.
7. She will dive into the lake.
8. I sleep on one side of the bed.
9. The fire was hot.
10. The bike has a bell.





Name: _____

Fill-In Fun

Fill in the blanks using the Bossy E words below.

home Pole rope note hope
cone hole rose bone hose

1. We will play tug-of-war with a _____
2. I ate an ice cream _____.
3. My mom wrote me a _____.
4. The _____ is red.
5. The dog ate the _____.
6. The North _____ is cold.
7. I _____ I did well on the test.
8. After school I go _____.
9. I will water the plants with the _____.
10. The dog dug a _____ for his bone.





Fill-In Fun

ANSWERS

home	pole	rope	note	hope
cone	hole	rose	bone	hose

1. We will play tug-of-war with a rope
2. I ate an ice cream cone
3. My mom wrote me a note
4. The rose is red.
5. The dog ate the bone
6. The North Pole is cold.
7. I hope I did well on the test.
8. After school I go home
9. I will water the plants with the hose
10. The dog dug a hole for his bone.





Name: _____

Word Search

Find the Bossy E words.

stone

skate

chime

trade

spine

slope

prune

stale

w	e	s	u	n	y	h	c	n	l
n	c	k	r	f	l	w	h	a	o
b	s	a	c	w	s	p	i	n	e
i	w	t	x	m	l	a	m	k	r
n	p	e	o	d	o	w	e	r	n
b	o	s	x	n	p	l	g	h	c
z	s	t	a	l	e	r	c	e	o
h	u	q	w	t	s	t	u	h	d
p	f	e	o	m	v	f	p	n	s
e	g	h	t	b	t	r	a	d	e

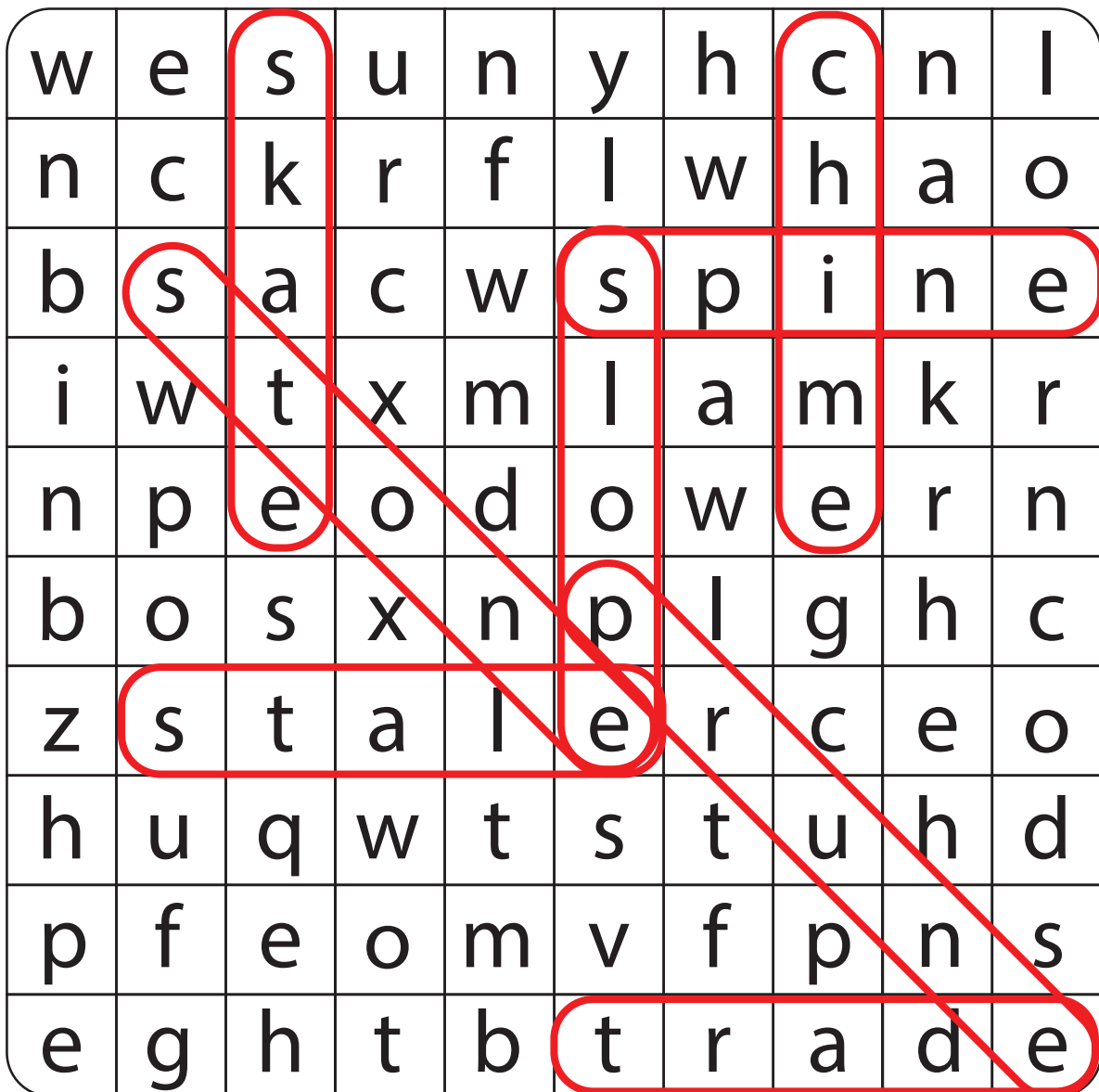




Word Search

ANSWERS

stone skate chime trade
spine slope prune stale





Name: _____

Word Search

Find the Bossy E words.

plate shade stride drone
plane spite flame flute

p	n	t	h	p	o	z	b	q	r
b	l	y	o	l	d	r	o	n	e
n	o	a	x	a	w	c	h	d	w
w	l	g	t	n	k	o	i	x	i
s	h	a	d	e	u	r	c	y	g
f	w	g	t	r	t	n	o	h	s
i	t	u	w	s	p	i	t	e	r
n	l	r	s	n	b	u	f	t	s
f	w	k	h	v	f	e	z	b	g
e	f	l	a	m	e	x	s	f	y





Word Search

ANSWERS

plate shade stride drone
plane spite flame flute





Four-In-A-Row

If you roll a 2, 3 or 5, place a chip on a picture with that long vowel sound.

The first player to get 4 chips in a row, wins!



Miss a Turn



Long A



Long I



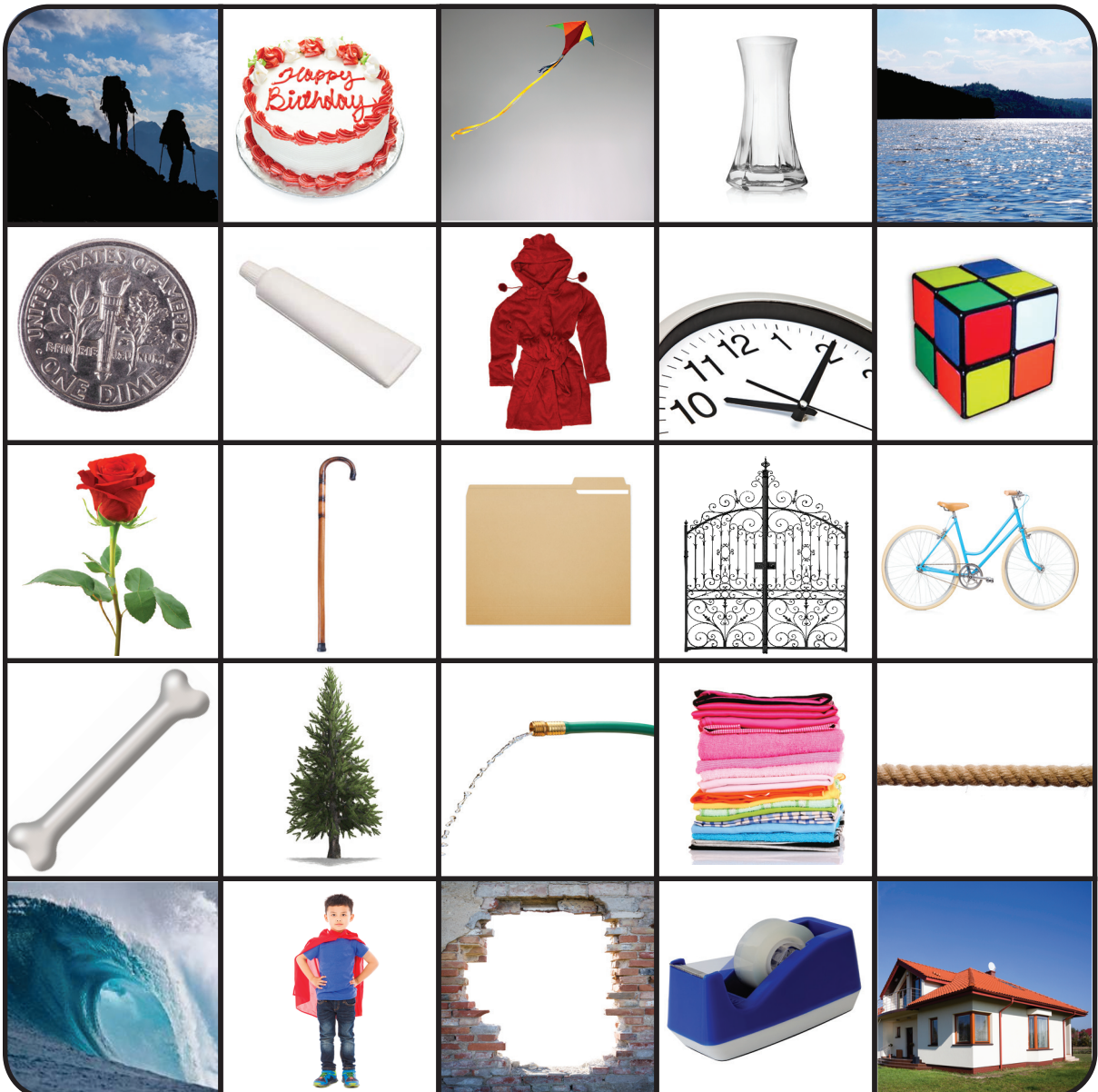
Roll Again



Long O



Long U



**MAKE
IT A
BOSSY e
WORD**

Pick a card
from here and
read it.



Word Cards

Put the card here
and read it with a
long vowel sound.

Say
your
name!



These words will make real words with Bossy E

c a n m a n

f a d h a t

m a d m a t

c a p p a l

p a n t a p



These words will make real words with Bossy E

p i n

r i p

b i t

k i t

d i m

r i d

f i n

s i t

h i d

w i n



These words will make real words with Bossy E

c o n

h o p

c o p

m o p

r o b

n o t

c u b

c u t

t u b

d u d



These words will make real words with Bossy E

twin

slim

slop

slid

spin

grip

glob

quit

scrap

strip



These words will make nonsense words with Bossy E

dip

dog

fan

hit

lap

pod

tad

sip

pat

top



These words will make nonsense words with Bossy E

cup

pot

jet

fix

hen

sub

bib

dad

pig

sun



MAKE IT A BOSSY E WORD

SCORE CARD



REAL WORDS

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____



NONSENSE WORDS

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____



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MAKE IT A BOSSY E WORD

SCORE CARD



REAL WORDS

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____

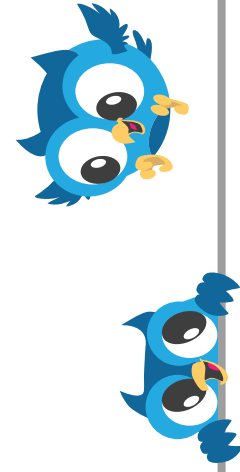


NONSENSE WORDS

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____



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Read Cards

Spell

A blue bird with large eyes and a small beak is perched on a wooden bench. The bird is looking upwards towards a green tree with a brown trunk. The background is a solid light blue color.

Spell

Read

Spell Cards

Spell

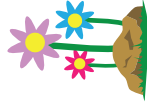
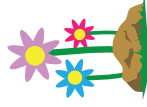
Read

Spell

Read



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[illegible]

FINISH

Read

Spell

Read



Read Cards

time

pine

tape

gate

hole

hose

cube

bike

vase

file

robe

cake

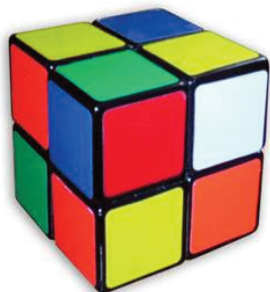
cane

wave

tube



Spell Cards



READ/SPELL ANSWER KEY



time



pine



tape



gate



hole



hose



cube



bike



vase



file



robe



cake



cane



wave



tube





Supplementary Activities for the Classroom



Large Group

Bossy E Scramble

Half of the students stick a “Bossy E” sign to themselves, and the other half are assigned one of the five vowels. Play music and have the students ‘scramble’; when the music stops, each “Bossy E” needs to meet with a vowel, and together they think of a word with their letters, and record it on a piece of paper. Continue for several rounds.

Bossy E Scoot

Place a CVC word that can be converted to a Bossy E word on each desk. Have students stand and, at the teacher’s signal, move to the next desk in the circuit and record the Bossy E word made out of the CVC word. Continue for several rounds.

Bossy E Shout-out

Divide the class in half. One half shouts out a short vowel CVC word, while the other shouts out the long vowel version of the word with a Bossy E. Write words on the board to support students visually.

Small Group

Bossy E Pictionary

Students take turns drawing images of Bossy E words they have chosen, while the rest of the group guesses the correct spelling of the word.

Bossy E Circle Spell

In groups of four, give each group a small white board and white board maker. Call out Bossy E words, and have each student write a letter at a time to form the word. Rotate who starts each word.

CVC to Bossy E Word

Divide students into two teams. Teams take turns generating CVC words while the other team adds a Bossy E and tries to make a CVCE word out of the CVC word. The object of the game is to stump the opposing team by generating CVC words that do not turn into CVCE words when a Bossy E is added to them. Each time a team makes a real CVCE word, they get a point, and the team with the most points wins.





Supplementary Activities for Home



Bossy E Race

Have a race to see who can find 10 Bossy E words first by looking through books at home.

Bossy E Story

Make a word bank of 5 Bossy E words, and ask your child to make up a short story using the words, illustrating it at the end.

Bossy E Ball Toss

Call out Bossy E words and spell them while tossing a ball back and forth for each letter.

Bossy E Hunt

Look around the house for any objects (or names of family members) that are Bossy E words, and spell them out (e.g., skate, game, robe, stove, cake, tape, bike).

Spell and Hop

Call out Bossy E words, and each time your child spells one correctly, he or she can take a hop. Complete until your child crosses the room.